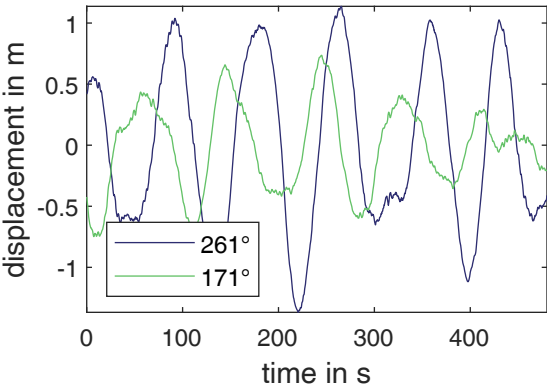


without tilt error compensation



with tilt error compensation

