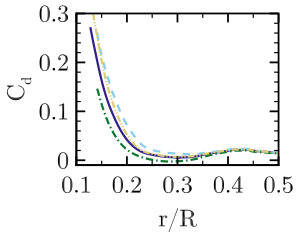
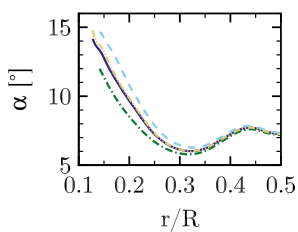


(a) Lift coefficient C_l



(b) Drag coefficient C_d



(c) Angle of attack