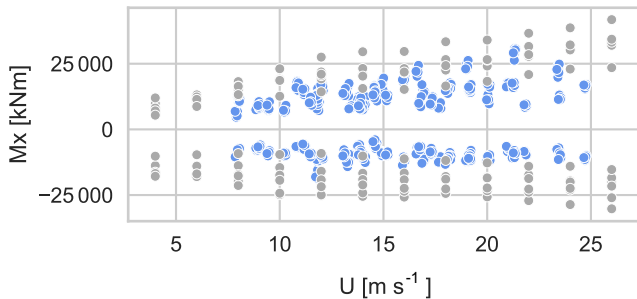


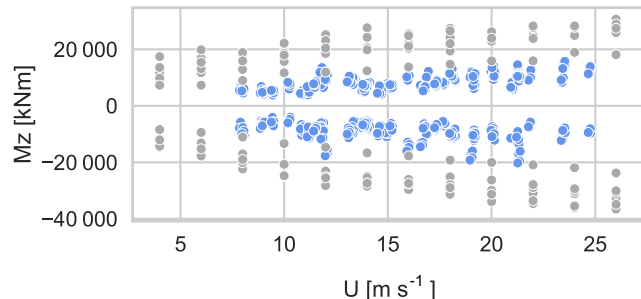
● Constrained sim

● dlc 1.3

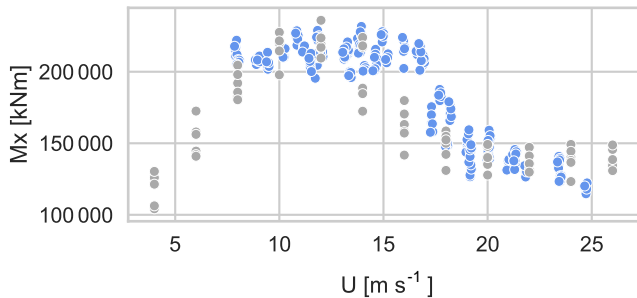
Tower-top tilt



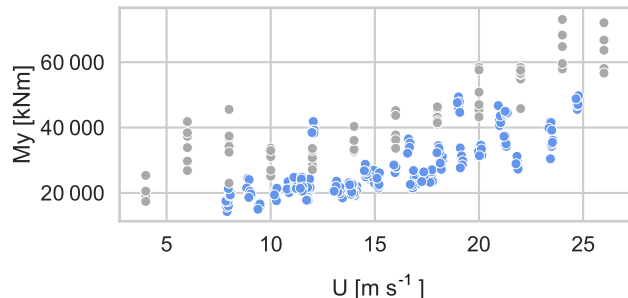
Tower-top yaw



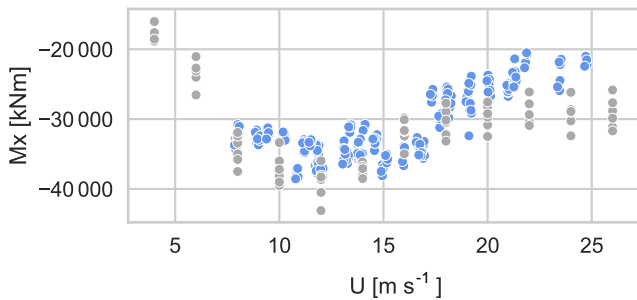
Tower-base fore-aft



Tower-base side-side



Blade root flap



Blade root edge

